

CHARACTER

ARCHETYPE	AGE
CAREER	HEIGHT
NOTES	HAIR
	EYES

SOAK

 RATING

CURRENT THRESHOLD

WOUNDS

STRAIN

 CURRENT THRESHOLD

RANGED MELEE

DEFENSE

ENC

 ENCUMBRANCE

CHARACTERISTICS & SKILLS

BRAWN

AGILITY

INTELLECT

CUNNING

WILLPOWER

PRESENCE

GENERAL SKILLS	CAREER	RANK	POOL
ALCHEMY – IN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
ASTROGEOGRAPHY – IN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
ATHLETICS – BR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
COMPUTERS – IN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
COOL – PS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
COORDINATION – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DISCIPLINE – WP	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DRIVING – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
MECHANICS – IN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
MEDICINE – IN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
OPERATING – IN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
PERCEPTION – CU	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
PILOTING – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RESILIENCE – BR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RIDING – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SKULDUGGERY – CU	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
STEALTH – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
STREETWISE – CU	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SURVIVAL – CU	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
VIGILANCE – WP	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

KNOWLEDGE SKILLS	CAREER	RANK	POOL
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

SOCIAL SKILLS	CAREER	RANK	POOL
CHARM – PS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
COERCION – WP	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DECEPTION – CU	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
LEADERSHIP – PS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
NEGOTIATION – PS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

MAGIC SKILLS	CAREER	RANK	POOL
ARCANA – IN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DIVINE – WP	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
PRIMAL – CU	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

CUSTOM SKILLS	CAREER	RANK	POOL
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

COMBAT SKILLS	CAREER	RANK	POOL
BRAWL – BR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
GUNNERY – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
MELEE – BR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
MELEE (HEAVY) – BR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
MELEE (LIGHT) – BR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RANGED – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RANGED (HEAVY) – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RANGED (LIGHT) – AG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

WEAPONS

TYPE / NAME	SKILL	DMG / CRIT	RANGE	SPECIAL	CND	ENC
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	◆◆◆	
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	◆◆◆	
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	◆◆◆	
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	◆◆◆	



PLAYER

EXPERIENCE POINTS

AVAILABLE

TOTAL

CRITICAL INJURIES

SEV	DESCRIPTION
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

MOTIVATIONS

DESIRE

NOTES

FEAR

NOTES

STRENGTH

NOTES

FLAW

NOTES



UNOFFICIAL CHARACTER SHEET

GENESYS



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SMALL POSSESSIONS

FINANCES



PLAYER _____

GEAR & EQUIPMENT

ITEM / NAME	#	DETAILS / EFFECTS	CND	ENC
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			◇◇◇	
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			◇◇◇	

PERSONAL NOTES

Personal notes section with horizontal lines for writing.

TIER 1

TALENT NAME & DESCRIPTION	REFERENCE
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	

TIER 3

TALENT NAME & DESCRIPTION	REFERENCE
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	

TIER 5

TALENT NAME & DESCRIPTION	REFERENCE
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	

TALENT COUNT	COST
TIER 1	5 ^{XP}
TIER 2	10 ^{XP}
TIER 3	15 ^{XP}
TIER 4	20 ^{XP}
TIER 5	25 ^{XP}



UNOFFICIAL CHARACTER SHEET

GENESYS



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PLAYER _____

TIER 2

TALENT NAME & DESCRIPTION	REFERENCE
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	

TIER 4

TALENT NAME & DESCRIPTION	REFERENCE
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	
<input type="checkbox"/> ACTIVE	

TIER 5 CONTINUED

TALENT NAME & DESCRIPTION	REFERENCE
<input type="checkbox"/> ACTIVE	

